# ------------------------------------------

#

#   Project: VEXcode Project

#   Author: VEX

#   Created:

#   Description: VEXcode VR Python Project

#

# ------------------------------------------

# Library imports

from vexcode import \*

# Add project code in "main"

def main():

monitor\_sensor("down\_eye.brightness","down\_eye.detect")

#while not down\_eye.detect(RED):

#drivetrain.drive(FORWARD)

#wait(5, MSEC)

drivetrain.drive(FORWARD)

while not 28<down\_eye.brightness(PERCENT)<31:

wait(5, MSEC)

drivetrain.stop()

stop\_project()

# VR threads — Do not delete

vr\_thread(main())